

Central Puget Sound Regional Transit Authority



DRAFT ST3 Financial Policies Capital Committee June 9, 2016

Core Principles Retained from Existing Policies

- Draft ST3 Financial Polices preserve key elements of Sound Move and ST2 Financial Policies.
- Remains consistent with underlying policies related to:
 - Prudent use of debt financing
 - Public accountability
 - Tax Rollback commitment
 - Subarea equity and reporting



Unchanged Elements of Existing Financial Policies

Debt

- Full agency revenues back debt
- 1.5x net coverage minimum

Subarea Equity

- Equity Principle & 5 subareas
- Allocation of cost and revenues
- Reporting framework
- Systemwide expenditures

Future Phases

- Voter approval requirement
- Tax rollback

Accountability

- Subarea equity assessment
- Citizen Oversight Panel
- Independent financial audits
- Performance Audit program
- Additional capital programs beyond ST3 require voter approval



Policies Set Approach For Revenue Shortfall or Surplus

>5% Subarea revenue shortfall

- Use subarea's uncommitted funds
- → Scale back projects
- Extend time to complete
- Seek legislative authorization and voter approval for additional resources

If >5% Subarea Surplus

→ Board "may use surplus funds to complete, extend or enhance the System Plan to provide transportation benefits for the subarea"



Updates in DRAFT ST3 Financial Policies

- Add language to reflect federal loans
- Additional language on innovative financing tools
- New section on Asset Management
 - "The Board will maintain capital replacement and maintenance reserves and annual budgetary amounts sufficient to fully fund the system in a state of good repair. Sufficient funds will be set aside in the agency's long-term financial plan to fully meet these obligations and their funding will have precedence over other agency expenditures."
- New section on innovative procurement (added after 5/5 Executive Committee guidance)
- Updates systemwide costs elements to include:
 - Innovation fund, system access, TOD, regional transit assets

